

VINHOS DELUXE ISLANDS PACK

This expansion can be used with both the 2010 Reserve and Special Vintage 2016. Except for Setup and the specifics of the new regions, all rules remain unchanged.

Madeira Island:

When you buy a vineyard from Madeira, you pay 6 bagos, and move a Tourist to any Cellar in any of your Estates. If you don't have a Cellar, you place the Tourist in your Madeira Estate warehouse. During the Production phase (and only in that phase) move it to a Cellar.

When a Tourist is in a Cellar, it increases the Wine Value by 1 for any Wines taken from that Cellar.

Tourists may move between Cellars, but only during the Production phase.

Additionally, also during the Production Phase, you get 1 Bago from Madeira Estates (with or without a tourist).

When playing with this region, at the start of the game, assign one of the excluded region numbers to represent this region for Carolina's preferences.

Take a wine tile with the number of that region and place it on Madeira's board to remind everyone of its region number.

Madeira is a fortified Portuguese wine made in the Madeira Islands.

The wine is produced in a variety of styles ranging from dry wines which can be consumed on their own as an aperitif, to sweet wines more usually consumed with dessert.

What makes Madeira wine production

unique is the "estufagem" aging process, meant to duplicate the effect of a long sea voyage on the aging barrels through tropical climates.

Well known as an off-shore destination and for its unique wine and characteristics, Madeira islands are a paradisaic destination for tourism.



Açores Archipelago:

When you buy a vineyard from Açores, you pay 4 bagos, and take a 3-space Warehouse and the Barrel in your player color. Place the Warehouse over your Estate's Warehouse, and place the Barrel above the third space in the new Warehouse.

It can produce white or red wine (whichever you like!): You choose during each Production phase. As a result, you may have an Açores Estate made entirely with Vineyards.

If the wine ages until it reaches the space with the Barrel, you can export it immediately to a space with the appropriate Wine Value using this 9th Barrel. You may still take cubes from Açores to increase the Wine Value, as usual.

This “free export” action only happens once with the Açores barrel.

You cannot build a Cellar in Açores.

When playing with this region, at the start of the game, assign one of the excluded region numbers to represent this region for Carolina's preferences.

Take a wine tile with the number of that region and place it on Açores' board to remind everyone of its region number.

Açores (Azores) is a small archipelago in the Atlantic Ocean with 9 islands. Only 3 of those islands produce wine, and of those, only Pico Island produces one with any reputation: the fortified liqueur of Açores.

Winemaking came to the Azores soon after settlement began in the mid-15th century when Franciscan friars brought the Verdelho grape to the Azores. When

winemakers on Pico Island discovered that this grape variety made good fortified wines, Pico was on the map. Over time, Pico's winemakers exported their fortified Verdelho wines to mainland Europe in increasing quantities; in fact, after Czar Nicholas II of Russia was deposed and executed, wines from Pico were found in his imperial cellar.

